

SAGA

Northern Fury

Errata

- **Page 10: Morvan Mez Breizh**

Hearthguards and Warriors lead by Morvan retain their lower armor value in melee, even if they decide to fight on foot. Therefore, Guards on foot have an armor value of 4 in melee, and 5 against shooting. Warriors on foot have an armor value of 3 in melee, and 4 against shooting.

- **page 10: Alain Barbetorte**

Replace the first sentence of the 3rd paragraph by:

Roll a die, if the number rolled is superior to the number of SAGA dice generated by all the units of your Warband (not including Alain Barbetorte), you receive “God’s Help” during this turn.

Replace the 6th bullet point of “The Miracle of Nantes” by:

Until the end of the current turn, all your defense dice benefit from a +1 modifier in shooting as well as in melee.

- **Page 13: Wrath**

Add to the end of the box:

No game effect or SAGA ability may increase the Wrath level above 6 or decrease it lower than 0. So a Jomsviking player may not use an ability that reduces his Wrath by 2 if he only has an Wrath value of 1. Inversely, his opponent may not choose to increase the Wrath level by 2 if the Wrath value is already 5.

- **Page 15: Northern Tempest**

Add to the end of the description:

Note however, figurines removed by this ability do not count as eliminated when it comes to victory points. Put another way, the Jomsviking player does not gain any points for removing figurines in this way when playing a scenario using massacre points.

Clarifications

Bretons

The dice discarded by “The Devil’s Dance (dans an Diaoul!)” are they removed before or after modifiers can be applied to the dice?

It all depends. To know in which order you should resolve SAGA abilities and the game effects, see the description of a shooting action’s 3rd phase found on pages 27 and 28 of “The Crescent and the Cross”.

Anglo-Saxons

When Athelstan leads my Warband, can I field units of fewer than 4 Hearthguards if I have the others leading other units with the special rule “The Great Army”?

No. So in order to benefit from this rule you must take at least 2 points of Hearthguards in your Warband.

With Athelstan’s “Emperor of Britain” rule, do the units equipped with bows and javelins suffer a reduction of armor?

Javelins and bows only reduce the armor value of their wielders if it is written in the unit description. As this is not the case for Athelstan’s units, they do not receive a reduction of armor.